



Puppy Up™

The Tipsy, Topsy Numbers Game™



RULES

For 1 to 4 Players • Ages 3 & Up

Contents

30 2-Sided Cards, 19 Puppies, Numbers 1 – 10, Scale

Object

Balance Numbers and Puppies as you practice counting and math, and be the first player to collect five cards!

Set Up

- Determine which group of Cards you will use.
 - Green Cards: Level 1, number recognition
 - Purple Cards: Level 2, counting
 - Blue Cards: Level 3, addition
- Shuffle the Cards you will be using and place them in a pile.
- Set the Scale in the center of the play area. Set the Puppies and Numbers off to the side.

Play

- The youngest player picks a Card first.
- For Green Cards, Level 1:
 - You'll see a number and the corresponding amount of Puppies.
 - Find that number in the pile of numbers and put it on one side of the Scale.
 - Then, count out that many Puppies and put them on the other side of the Scale.
- For Purple Cards, Level 2:
 - If you see Puppies on the Card, count them to see how many are there! Then, count out that many Puppies and place them on one side of the Scale.
 - Now, you will want to put the correct number on the other side of the Scale and see if it balances!
 - If you see a number on the Card, put that number on one side of the Scale. Then, count out that many Puppies and put them on the other side of the Scale to see if it balances!
- For Blue Cards, Level 3:
 - You'll see an addition equation on the Card! It could be number + number, number + Puppies, or Puppies + Puppies!
 - First, put the Numbers from the equation on one side of the Scale (e.g. if the equation is $2 + 3$, you'll put the 2 and the 3 on the Scale; if you have a $2 + 3$ puppies, put the 2 and 3 puppies on the Scale, etc.)

- Then, do the math and put the answer in Puppies or a Number on the other side of the scale (e.g. if the answer is 5, put 5 Puppies or the Number 5 on the Scale) to see if it balances!

Scale & Balance

- *Note: The Puppy Teeter-Totter Scale is a toy scale, not a highly scientific scale. Its 5g sensitivity allows for balancing in the game, but it may not be perfectly level. As long as the scale is not bottomed-out (one side is touching the table), it's balancing.*
- If you're unsure if the Teeter-Totter is balancing, **hold the arms so that they are level.** Then let go to see if they stay balanced!
- *If the Scale balances, then you are right! You get to keep the Card.*
- *If the Scale does not level out, you are incorrect. Try again! Maybe get some help from your friends!*
- If you don't get it on your second try, put the Card back in the pile.
- The player to the left picks a Card and tries the Puppy Scale now! And so on!

Winning the Game

The first player to collect five Cards wins! Celebrate with a cute Puppy howl or bark! Now play again!

Notes:

- Each Puppy weighs the same amount, and the numbers get heavier as they go up (the 2 is heavier than the one, and so on). Three Puppies will always balance with the number 3.
- You may also introduce children to subtraction using the puppies and scale!
- Children can have fun playing with the Scale and weighing common items around the house. It's a great way to get them excited about measurements and weight!
- **Remember, the Teeter-Totter may not be exactly level, but will still be considered balanced as long as both sides are up off of the table.**



We want your comments about our games, puzzles and toys. Contact us at:

Customer Service
1400 E. Inman Pkwy.
Beloit, WI 53511
patch@patchproducts.com
1-800-524-4263

For more fun, visit patchproducts.com.

Copyright © 2015 Patch Products, LLC, 1400 E. Inman Pkwy., Beloit, WI 53511 USA. All rights reserved. **Puppy Up** and *The Tipsy, Topsy Numbers Game* are trademarks of Patch Products, LLC.